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## **Visualization and quantitative analysis of animal locomotion using Wintrack**

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## **History and objectives**

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### ***What did we miss in available software?***

- rapid data exploration, seamless interface with statistics software
- flexible definition of custom analyses at different levels of detail
- automated analysis of large volumes of data
- Integration of data from different tracking systems
- Integration of track data with other types of data

### ***History***

1988 TrackAnalyzer, DOS-based precursor  
1993 WinTrack 1.0  
1996 interface with EthoVision DOS  
2000 Wintrack available on the Web  
2002 interface with EthoVision 2.3

**Wintrack is not a product,  
but a tool that we are happy to share with others**

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<http://www.dpwolfer.ch/wintrack>

**You may**

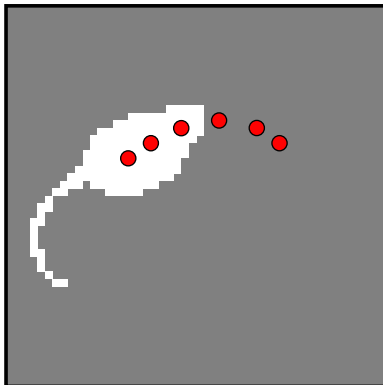
- Download a free copy
- Run it on Win 9x/NT/2000/xp
- Get tips and help from the website

**Do not**

- Use it for commercial purposes
- Expect a printed documentation
- Expect error free operation
- Expect professional support

**Video-tracking**

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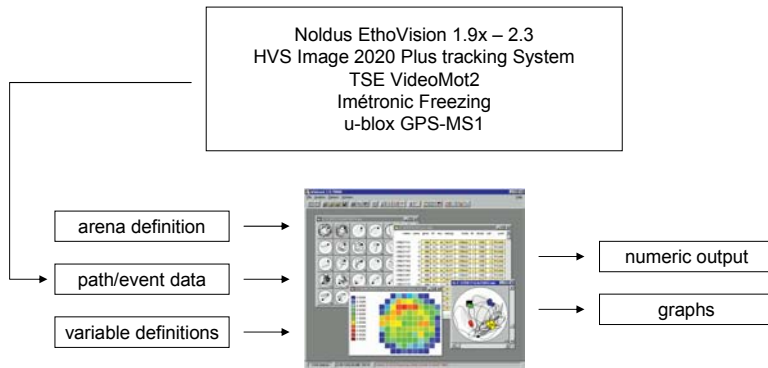


- Video image, frame grabber
- Object separation (contrast)
- XY coordinate of object center

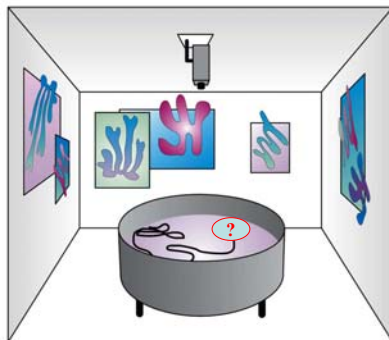
Raw data:  
- Stream of XY coordinates

Optional:  
- Time stamps  
- Object surface area  
- Keyboard recorded events

## Wintrack analyzes animal paths offline



## Place navigation in the watermaze



Morris RGM,  
Learn Motiv, 12:239-260, 1981

Morris RGM et al.,  
Nature, 297:681-683, 1982

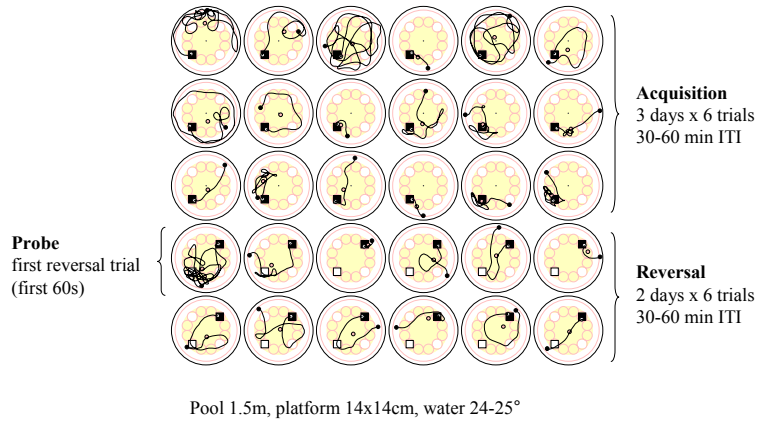
Morris RGM,  
J Neurosci Meth, 11:47-60, 1984

Morris RGM et al.,  
Nature, 319:774-778, 1986

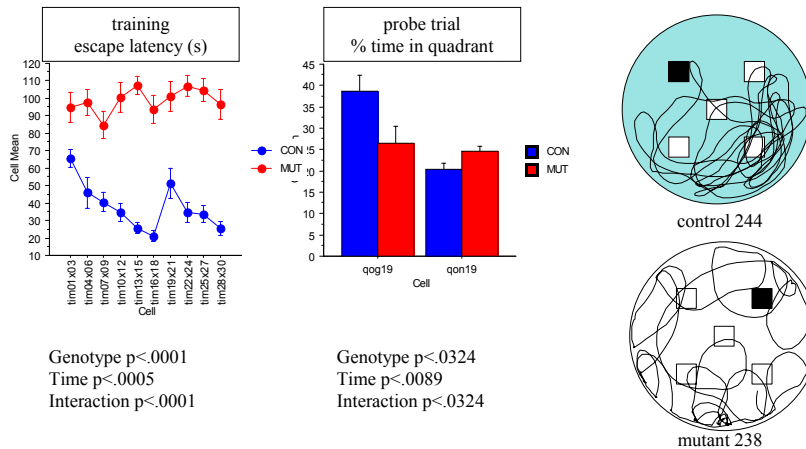
### **Parameters**

- escape latency (training)
- time in quadrant (probe trial)
- annulus crossings (probe trial)

## Place navigation protocol in Zurich



## Forebrain TrkB receptors essential for learning



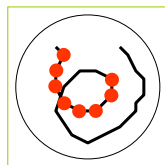
## Wintrack has two levels of operation

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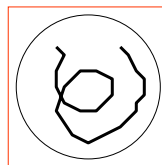
	<b>basic</b> - greater ease	<b>advanced</b> - more power
<b>provides</b>	<ul style="list-style-type: none"><li>- easy interface</li><li>- predefined arenas</li><li>- predefined analyses</li><li>- instant export</li></ul>	<ul style="list-style-type: none"><li>- custom &amp; open arenas</li><li>- custom analyses</li><li>- event analysis</li><li>- time line view</li><li>- automation</li></ul>
<b>requires</b>	<ul style="list-style-type: none"><li>- tracking system</li><li>- standard setup</li></ul>	<ul style="list-style-type: none"><li>- tracking system</li><li>- setup scripts (WSP)</li><li>- analysis scripts (VDF)</li><li>- macros (MAK)</li></ul>

## Levels of detail in analysis

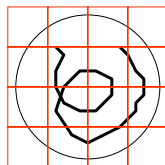
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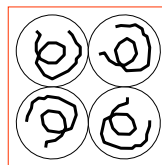
*Single point, Episode*  
- profile variable  
- bullet plot



*Single trial*  
- trial variable



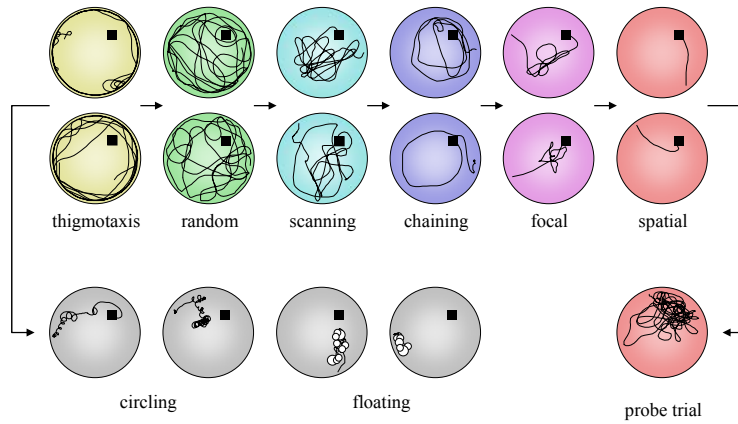
*Tile in space*  
- surface variable  
- surface plot



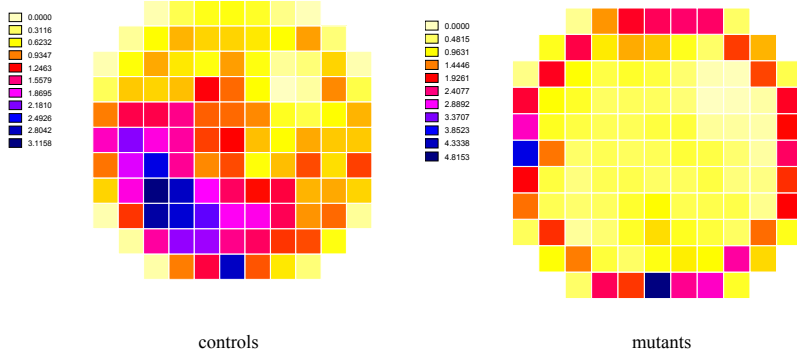
*Range of trials*  
- case variable

## Strategies and swim patterns of mice in the watermaze

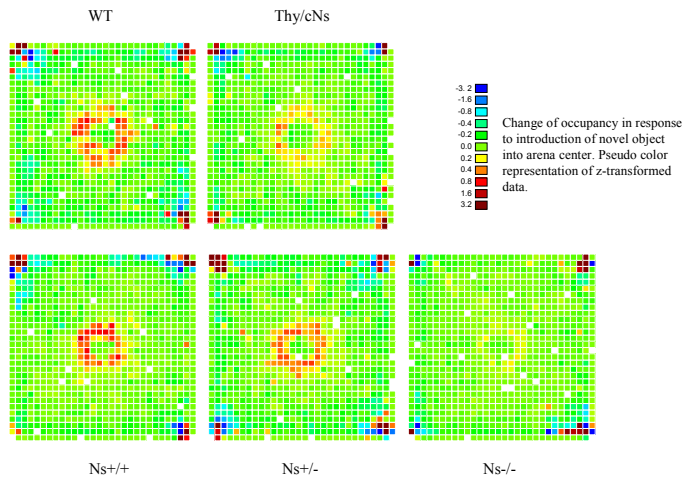
*Exp Physiol* 85:627, 2000



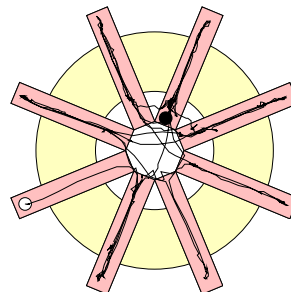
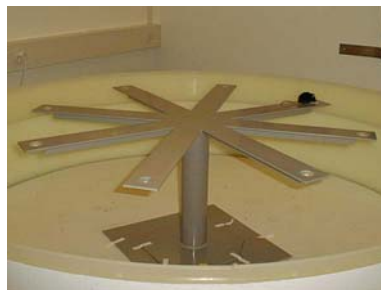
## Forebrain TrkB KO mice fail on watermaze transfer test



## Object exploration in mice with altered expression of neuroserpin



## 8-arm radial maze



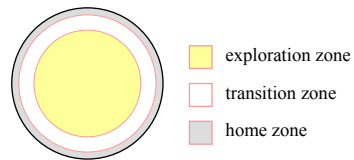
Collect 8 baits without repeated arm entries  
(spatial working memory)  
2 days adaptation, 10 days x 1 trial training

■ logical arms  
■ choice zone

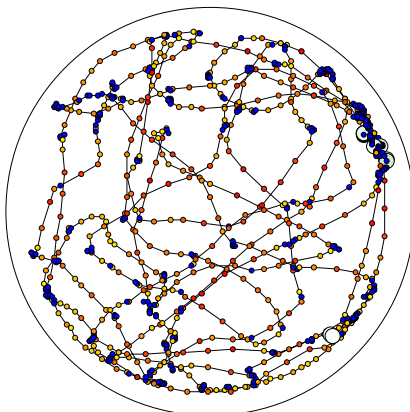
## Openfield exploration test



Arena 1.5m  
Light 12 lux diffuse  
2x 10min on consecutive days



## Motion states in exploration tests



### ● Progression

Episodes above speed threshold and covering minimal distance, minus acute decelerations

Speed threshold 0.085 m/s (OISD, QuEM, QuNV)  
0.040 m/s (NmSD, LdSD)

Distance threshold 0.05 m (OISD, QuEM, QuNV)  
0.03 m (NmSD, LdSD)

Deceleration threshold 0.15 m/s (OISD, QuEM, QuNV)  
0.08 m/s (NmSD, LdSD)

### ● Scanning

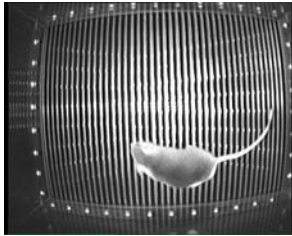
Episodes not qualifying as progression or resting

### ● Resting

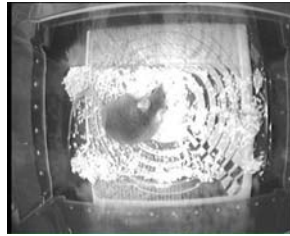
Episodes lasting >2 s with movements <0.025 m/s (system noise threshold, 2 s smoothing frame)



## Cued and contextual fear conditioning



Training chamber

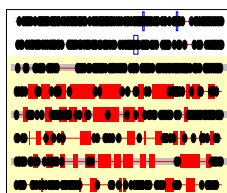


New context

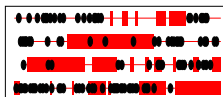
- 1 Training = 3 pairings:  
10s tone co-terminating  
with 2s current
- 2 Context test after 24h:  
2min, no current, no tone

- 3 Tone test 24h after training:  
1min baseline  
+ 1min tone

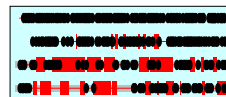
## Correlation between manual and automatic freezing detection



training



context test



tone test

## Analysis of GPS data with Wintrack



Download of LOG file to PC

- ① *Data extraction & filtering of artifacts:*
  - time stamp
  - longitude, latitude
  - altitude
  - speed
  - number of satellites
  
- ② *Coordinate conversion to Cartesian XY:*
  - Swiss Grid
  - Universal transverse Mercator
  
- ③ *Analysis:*
  - numerical
  - graphical

## Scaled output of GPS data from Wintrack

